

A REVIEW OF THE EVOLUTION OF ANDROMEDA OVER THE YEARS BEFORE WE SAY GOODBYE!

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Andromeda, also known as Gamaru and Wauchos, is a modular and HTTP-based botnet that was discovered in late 2011. From that point on, it managed to survive and continue hardening by evolving in different ways. In particular, the complexity of its loader and AV evasion methods increased repeatedly, and C&C communication changed between the different versions as well.

We deal with versions of this threat on a daily basis and we have collected a number of different variants. The botnet first came onto our tracking radar at version 2.06, and we have tracked the versions since then. In this paper we will describe the evolution of Andromeda from version 2.06 to 2.10 and demonstrate both how it has improved its loader to evade automatic analysis/detection and how the payload varies among the different versions.

This article could also be seen as a way to say ‘goodbye’ to the botnet: a takedown effort, followed by the arrest of the suspected botnet owner in December 2017, may mean we have seen the last of the botnet that has plagued Internet users for more than a decade.

OVERVIEW OF ANDROMEDA

The first Andromeda to be discovered was spotted in the wild in 2011, and the new 2.06 version followed quickly afterwards in early 2012. Not much is known about any earlier versions and it is possible they were never released into the wild.

The campaign continued to develop with versions 2.07, 2.08, 2.09 and 2.10. The latest known version, 2.10, was first seen in 2015 and may be the final version released: according to posts on underground forums, the development of the threat stopped around a year ago. Figure 1 shows a brief history of Andromeda.

Regardless of the version, Andromeda arrives on the target machine as a packed sample. Various packers have been used, from very famous packers such as UPX and SFX RAR to lesser known and even customized ones which are compiled in various languages such as Autoit, .Net and C++.

Unpacking the first layer of the sample reveals the loader, which is small both in terms of size (13KB to 20KB) and in the number of function calls it contains.

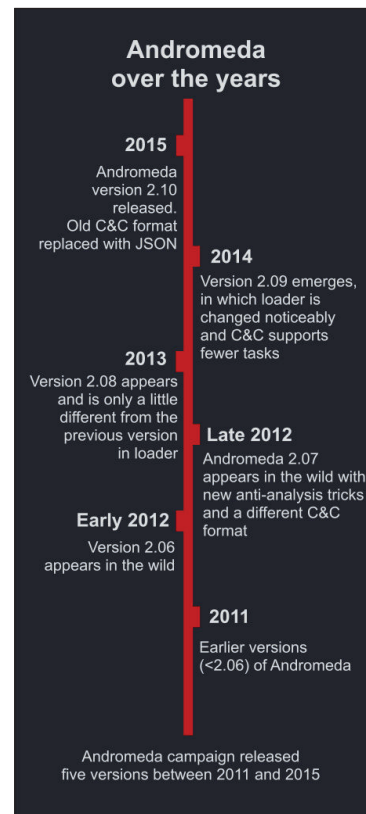


Figure 1: A brief history of Andromeda.

```

1961:00401929 test    eax, eax
1961:0040192B jz     loc_401A2E
1961:00401931 push   8B0A95Ah
1961:00401936 push   [ebp+var_C]
1961:00401939 call   resolveAddress_byHash
1961:0040193E test    eax, eax
1961:00401940 jz     loc_401A0B
1961:00401946 push   104h
1961:0040194B push   [ebp+var_10]
1961:0040194E call   eax
1961:00401950 add    eax, [ebp+var_10]
1961:00401953 mov    dword ptr [eax], 642E2A5Ch
1961:00401959 add    eax, 4
1961:0040195C mov    dword ptr [eax], 6C6Ch
1961:00401962 push   75272948h
1961:00401967 push   [ebp+var_C]
1961:0040196A call   resolveAddress_byHash
1961:0040196F mov    [ebp+var_158], eax
1961:00401975 test    eax, eax
1961:00401977 jz     loc_401A0B
1961:0040197D push   0C9EBB5CEh
1961:00401982 push   [ebp+var_C]
1961:00401985 call   resolveAddress_byHash
1961:0040198A mov    edx, eax
1961:0040198C test    eax, eax
1961:0040198E jz     short loc_401A0B
1961:00401990 lea    eax, [ebp+var_152]
1961:00401996 push   eax
1961:00401997 push   [ebp+var_10]
1961:0040199A call   edx
    
```

Figure 2: Version 2.08 passes the hash as an immediate value to ‘resolveAddress_byHash’.

LOADER

In all versions of Andromeda the loader avoids making direct calls to APIs. Instead, it incorporates hashes to find and call

the APIs via general purpose registers. Versions 2.06, 2.07 and 2.08 pass hash values as immediate values to a function and thus find the matching API name. Version 2.06 uses a custom hash function, while versions 2.07 and 2.08 use CRC32. Versions 2.09 and 2.10 have the same trivial custom hash function. Figure 3 shows the loader in version 2.09 handling an array of hash values.



Figure 3: In version 2.09, the loader handles an array of hash values.

Version 2.10 also keeps an array of API hash values. The hash algorithm is a custom function and, in order to complicate static analysis further, the author incorporates opaque predicates, as shown in Figure 4.

MAIN STRUCTURE

The section in the loader that is used to evade virtual machines and, more generally, analysis, is similar in versions 2.06, 2.07 and 2.08. In these variants, the loader enumerates the processes running on the machine and compares them against a list of unwanted processes. In order to do this, the loader converts the name of each process to lowercase and then calculates its hash value.

The hash values are then compared against a hard-coded list of values. The same algorithm as is used to hash API names is used here. The hash algorithm in version 2.08 has an extra xor instruction (xor eax, 0E17176Fh). As shown in Figure 5, the newer versions have longer lists of unwanted processes.

Next, the bot takes advantage of registry artifacts and checks the registry value in the following key:

Key: HKLM\system\currentcontrolset\services\disk\enum
ValueName: 0

Version 2.06 parses the value of the subkey for the presence of the substrings ‘gemu’, ‘vbox’ and ‘wmwa’. Similarly, versions 2.07 and 2.08 check for ‘gemu’, ‘vbox’ and ‘vmwa’. (It is likely that ‘wmwa’ was a bug in version 2.06 that was patched later.) Upon finding any of these strings, each version takes a different approach to redirect the flow of the code.

Before redirecting the code in versions 2.06 and 2.07, the sample designates another snippet of code that uses a technique known as ‘time attack’ in order to prevent further analysis. The malware acquires the timestamp counter (by calling rdtsc) twice and calculates the difference between the two. If the difference is less than 512ms, it proceeds to resolve imports and decrypt the payload. Otherwise, it leads to a dummy code, where the loader drops a copy of itself in %ALLUSERSPROFILE% and renames it to svchost.exe.

Following that, it creates an autorun registry for the dropped file as follows:

Key: HKLM\SOFTWARE\Microsoft\Windows\
CurrentVersion\Run
ValueName: SunJavaUpdateSched

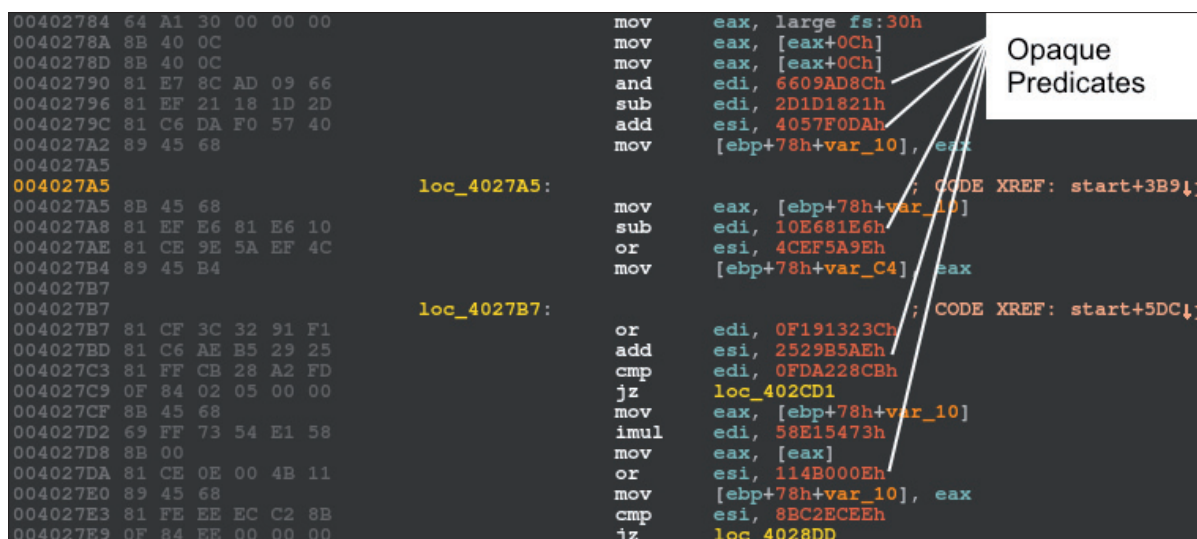


Figure 4: Opaque predicates in the version 2.10 loader make static analysis more difficult.

Figure 5: From left to right: version 2.06, 2.07 and 2.08 hard-coded hash values correspond to the list of unwanted processes.

2.06	2.07	2.08
0x4CE5FD07: vmwareuser.exe	0x99DD4432: vmwareuser.exe	0x97CA535D: vmwareuser.exe
0x8181326C: vmwareservice.exe	0x2D859DB4: vmwareservice.exe	0x23928ADB: vmwareservice.exe
0x31E233AF: vboxservice.exe	0x64340DCE: vboxservice.exe	0x6A231AA1: vboxservice.exe
0x91D47DF6: vboxtray.exe	0x63C54474: vboxtray.exe	0x6DD2531B: vboxtray.exe
0xE8CDDC54: sandboxiedcomlaunch.exe	0x349C9C8B: sandboxiedcomlaunch.exe	0x3A8B8BE4: sandboxiedcomlaunch.exe
0x8C6D6C: sandboxierpcss.exe	0x3446EBCE: sandboxierpcss.exe	0x3A51FCA1: sandoxierpcss.exe
0x0A8D0BA0E: procmon.exe	0x5BA9B1FE: procmon.exe	0x55BEA691: procmon.exe
0x0A4EF3C0E: wireshark.exe	0x3CE2BEF3: regmon.exe	0x32F5A99C: regmon.exe
0x5CD7BA5E: netmon.exe	0x3D46F02B: filemon.exe	0x3351E744: filemon.exe
	0x77AE10F7: wireshark.exe	0x79B90798: wireshark.exe
	0x0F344E95D: netmon.exe	0x0FD53FE32: netmon.exe
		0x23A97A00: prl_tools_service.exe
		0x0ADC6152B: prl_tools.exe
		0x1365FAFE: prl_cc.exe
		0x98847CD1: sharedintapp.exe
		0x299BC837: vmtoolsd.exe
		0x35E8EFEA: vmsrv.exe
		0x632434B6: vmusrvc.exe

Table 1: Corresponding process to each hash.

```

text:00401746             ; start+1E31j ...
text:00401746             rdtsc     eax
text:00401748             push     eax
text:00401749             rdtsc
text:0040174B             pop      edx
text:0040174C             sub     eax, edx
text:0040174E             cmp     eax, 200h
text:00401753             jnb     short loc_401767
text:00401755             ; CODE XREF: start+ACfj
text:00401755             loc_401755: lea     eax, dword_401778
text:0040175B             mov     [ebp+var_188], eax
text:00401761             lea     eax, dummyCode
    
```

Figure 6: Timestamp analysis to detect the debugger.

```

text:00401B84             loc_401B84: push     8007h             ; CODE XREF: sub_401B62+71j
.text:00401B84             call    dword ptr [ebp-10h]
text:00401B89             push   offset custom_exception_handler
text:00401B91             call   dword ptr [ebp-SetUnhandledExceptionHandler]
text:00401B94             mov    ebx, large fs:30h
text:00401B9B             mov    ebx, [ebx+0Ch]
text:00401B9E             mov    ebx, [ebx+0Ch]
    
```

Figure 7: Bot creates a custom exception handler in version 2.07.

```

1961:00401BD7             push    eax
1961:00401BD8             call   sub_401746
1961:00401BDD             test   eax, eax
1961:00401BDF             jz     loc_401EFE
1961:00401BE5             push   offset custom_exception_handler
1961:00401BEA             push   1
1961:00401BEC             call   eax             ; RtlAddVectoredExceptionHandler
1961:00401BEE             mov    eax, large fs:30h
1961:00401BF4             mov    eax, [eax+0Ch]
1961:00401BF7             mov    eax, [eax+0Ch]
1961:00401BFA             mov    esi, [eax+28h]
    
```

Figure 8: Bot adds a custom exception handler into VEH in version 2.08.

```

text:00401E88             add     eax, [eax+3Ch]
text:00401E8B             lea    eax, [eax+18h]
text:00401E8E             ; DATA XREF: loader.exe+1E8E
text:00401E8E             loc_401E8E: or     word ptr [eax+46h], 80h
text:00401E94             mov    eax, [eax+1Ch]
text:00401E97
    
```

OverWriting PE Header

Figure 9: Overwriting the PE header raises an exception.

00260000	00016000	\\Device\\Har		MAP	-R---	-R---
00280000	00041000	\\Device\\Har		MAP	-R---	-R---
002D0000	00041000	\\Device\\Har		MAP	-R---	-R---
00320000	00006000	\\Device\\Har		MAP	-R---	-R---
00400000	00001000	loader.exe		IMG	-R---	ERWC-
00401000	00005000	".text"	Executable code	IMG	ERW--	ERWC-
00406000	00001000	".rdata"	Read-only initialized data	IMG	-R---	ERWC-
7C800000	00001000	kernel32.dl		IMG	-R---	ERWC-
7C801000	00084000	".text"	Executable code	IMG	ER---	ERWC-
7C885000	00005000	".data"	Initialized data	IMG	-RW--	ERWC-
7C88A000	00066000	".rsrvc"	Resources	IMG	-R---	ERWC-
7C8F0000	00006000	".reloc"	Base relocations	IMG	-R---	ERWC-

Figure 10: The PE header only has read rights.

Eventually, waiting for a command in an infinite loop, it sniffs port 8000. A received command will then be run in the command window.

As part of its evolution, version 2.07 implements a custom exception handler using a call to SetUnhandledExceptionHandler. Similarly, version 2.08 calls RtlAddVectoredExceptionHandler and adds the custom handler as the first handler into the vectored exception handler chain (VEH), as shown in Figures 7 and 8.

If the malware finds any of the substrings in the retrieved registry, it runs a function that causes an access violation. The access violation is created intentionally when the sample tries to overwrite the DLL characteristics in the PE header which only has read rights, as shown in Figures 9 and 10.

In this case, if the sample is not being debugged, control is passed immediately to the custom handler. The custom exception handler decrypts a piece of code that will be injected into another process later (Figure 11).

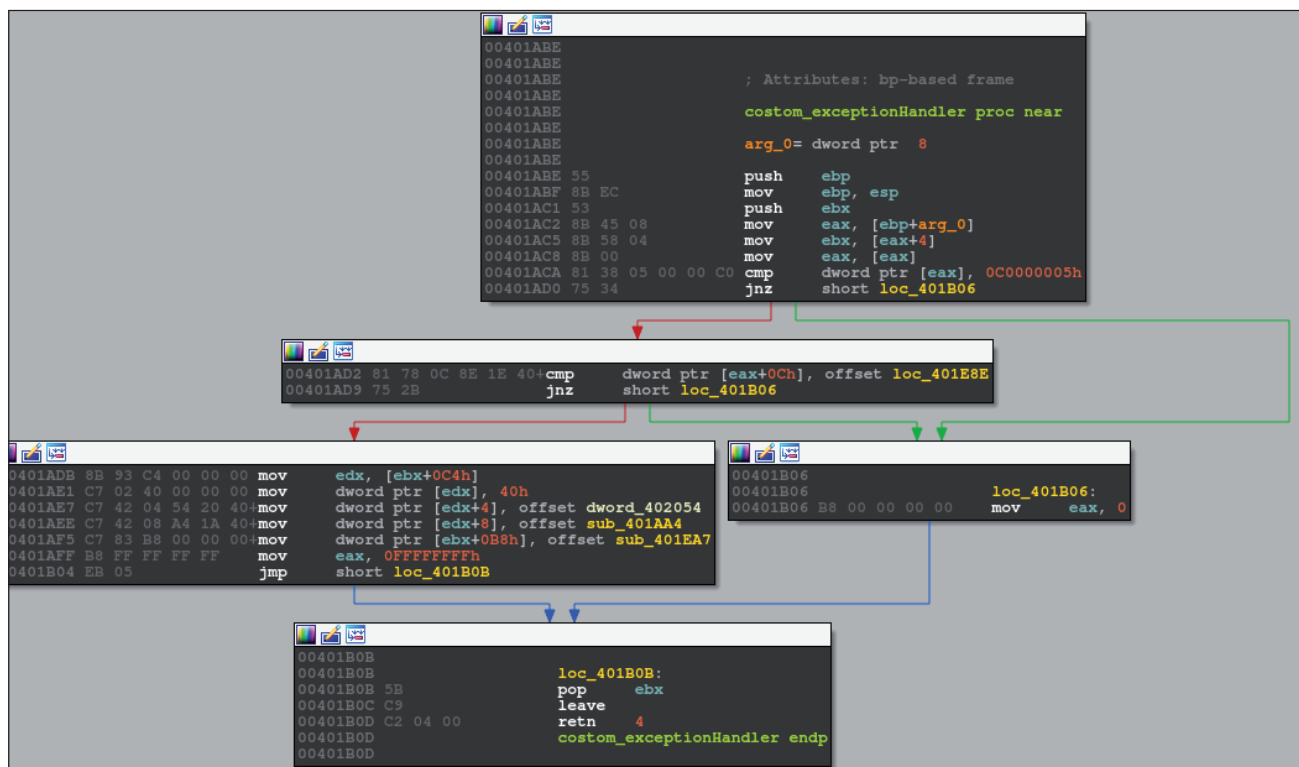


Figure 11: Custom exception handler.

```

1961:00401BEE xor ecx, ecx
1961:00401BF0 push ecx
1961:00401BF1 push ecx
1961:00401BF2 push ecx
1961:00401BF3 push ecx
1961:00401BF4 push ecx
1961:00401BF5 push 200h
1961:00401BFA lea eax, [ebp-36Ch]
1961:00401C00 push eax
1961:00401C01 lea eax, [ebp-36Ch]
1961:00401C07 push eax
1961:00401C08 call dword ptr [ebp-GetVolumeInformationA]
1961:00401C0B lea eax, [ebp-36Ch]
1961:00401C11 push eax
1961:00401C12 call calc_crc32
1961:00401C17 cmp eax, 20C7DD84h
1961:00401C1C jz skip_antiVmChecks

```

Figure 12: Drive C checksum is calculated and compared to 0x20C7DD84.

Versions 2.07 and 2.08 share another feature that controls whether the loader bypasses anti-VM and anti-debugging procedures. The loader calls `GetVolumeInformationA` on the 'C:\' drive and acquires the drive name. Next, it calculates the CRC32 of the drive name and compares it against a hard-coded value, `0x20C7DD84` (Figure 12). If they match, it bypasses the anti-forensics checks and proceeds directly to invoke the exception. The author probably used this technique to test the bot in his/her virtual machine without the need to go through the anti-VM/anti-analysis features.

Versions 2.09 and 2.10 evade debugging and analysis by implementing the same idea as previous versions, but this

time in the payload. Eventually, in all versions, the loader injects the payload into a remote process using a process hollowing technique and runs it in memory.

PAYLOAD

As mentioned, the payloads of versions 2.09 and 2.10 start with some anti-VM tricks, despite the earlier versions having taken care of this in the loader. Like the older versions, they check for a list of blacklisted processes in case the machine is compromised. The number of blacklisted processes in version 2.09 is exactly the same as in 2.08, whereas it increases to

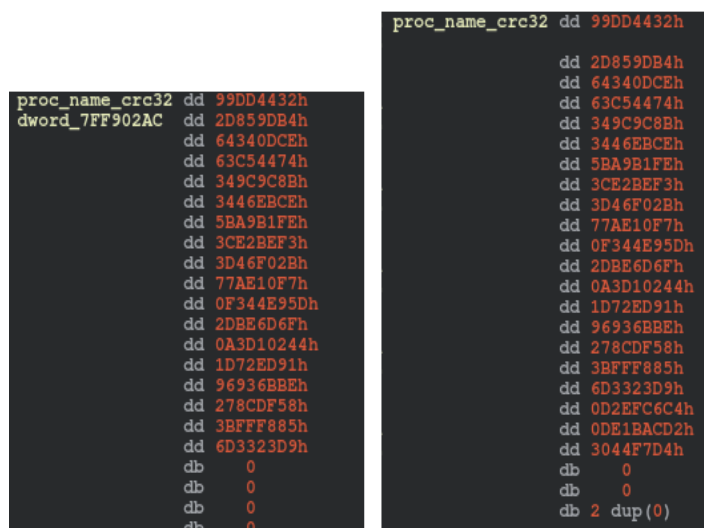


Figure 13: The number of blacklisted processes increases in version 2.10.

21 processes in version 2.10 (see Figure 13). Like versions 2.07 and 2.08, versions 2.09 and 2.10 calculate the CRC32 of the process name. However, instead of implementing the algorithm, they call RtlComputeCrc32 directly. If the bot finds any of the target processes, it runs a snippet of code to sleep for one minute in an infinite loop in order to evade detection.

If 'HKLM\software\policies' contains the registry key 'is_not_vm' and the key is VolumeSerialNumber, version 2.10 bypasses these checks. This behaviour is comparable to that in versions 2.07 and 2.08 where the bot checked the checksum of the root drive.

EVOLUTION OF C&C

The main aim of Andromeda's payload is to steal the infected system's information, talk to the command-and-control (C&C) server, and download and install additional malware onto the system. In order to do this, it initiates a sophisticated

Version	Action Request	Task Report
2.06	id:%lulbid:%lulbv:%lulsv:%lulpa:%lulla:%lular:%lu	id:%lultid:%lulresult:%lu
2.07	id:%lulbid:%lulbv:%lulos:%lulla:%lulrg:%lu	id:%lultid:%lulres:%lu
2.08	id:%lulbid:%lulbv:%lulos:%lulla:%lulrg:%lu	id:%lultid:%lulres:%lu
2.09	id:%lulbid:%lulos:%lulla:%lulrg:%lu	id:%lultid:%lulerr:%lulw32:%lu
2.10	{ "id":%lu,"bid":%lu,"os":%lu,"la":%lu,"rg":%lu } { "id":%lu,"bid":%lu,"os":%lu,"la":%lu,"rg":%lu,"bb":%lu }	{ "id":%lu,"tid":%lu,"err":%lu,"w32":%lu }

Table 2: Evolution of the message formats.

Action Request		Task Report	
Tag	Information	Tag	Information
id	Volume serial number of victim machine	id	Volume serial number of victim machine
bid	Bot ID, a hard-coded DWORD in payload	tid	Task ID provided by server
bv	Bot version	res/result/err	Flag indicating if task is successful
pa	Flag indicating whether OS is 32-bit or 64-bit	w32	System error code, returned by RtlGetLastWin32Error
la	Local IP address acquired from sockaddr structure		
ar/rg	Flag indicating if the process runs in the administrator group		
sv/os	Version of the victim operating system		
bb	Flag indicating if victim system uses a Russian, Ukrainian, Belarusian or Kazakh keyboard		

Table 3: Definition of tags.

command-and-control channel with the server. Each version of Andromeda uses a different format for the message and the report that it sends to the server.

As shown in Table 2, each version has two message formats, both sent as HTTP POST requests: Action Request and Task Report. Action Request contains the information exfiltrated from the compromised system; the bot sends it to the server after encryption. Task Report, as the name implies, provides a report about the accomplished task.

The Action Request format shares some essential tags among all versions, such as 'id' and 'bid', while some other tags are version-specific, such as 'ar' in version 2.06 and 'bv' in version 2.10. It is only the last version of the bot that uses JSON format to communicate with the C&C server.

Table 3 describes the role of each tag in the format.

We believe that 'bid' is used to represent build ID and, interestingly, in some versions, like 2.06 and 2.10, it indicates a date in the format YYYYMMDD, as can be seen in Figure 14. In other instances, this tag represents a hard-coded random number. The latest observed 'bid' in version 2.10 is 22 May 2017, which suggests that development stopped then.

After version 2.08, 'bv', which indicates the bot version, is removed from the request message. However, in the two latest versions, there remains a clue as to the bot version, which is a hard-coded xor key. This xor key is used in five different places in version 2.09 and twice in version 2.10. In all cases, it xors the 'id' and will be further manipulated to be used as the file name or registry value (see Figures 15 and 16).

When the message is prepared for the required information, in all versions except the most recent one, the string is encrypted in two steps. The first step uses a 20-byte hard-coded RC4 key and the second step uses base64 encoding. Version 2.10 encrypts the message only using the RC4 algorithm. After posting the message to the server, the bot receives a message from the server. The bot validates the message by calculating its CRC32 hash excluding the first DWORD, which serves as a checksum. If the hash equals this excluded DWORD, it proceeds to decrypt the message using the 'id' value as the RC4 key.

Next, it decodes the base64 string and obtains a plain text message. Received messages have the following structure:

```
struct RecvBlock {
    uint8_t cmd_id;
    uint32_t tid;
    char cmd_param[];
};
```

According to the communicated cmd_id, the bot carries out a designated command which could be any number from the following: 1, 2, 3, 4, 5, 6, 9. In versions prior to 2.09, the bot is capable of performing all seven tasks. But in versions 2.09 and 2.10, it discards commands 4 and 5.

In Table 4 we take a look at each task and describe it further using static analysis of the code.

It is interesting to note that the cmd_id value changes a little in versions 2.09 and 2.10. As a result, the bot first downloads the plug-in and later finds three plug-in exports, aStart,

```
push    ds:bb
mov     ds:la, eax
push    ds:rg
push    eax
push    ds:os
push    ds:bid
push    ds:id
push    offset aIdLuBidLuOsLuLaLuRgLuBbLu ; "{ \"id\":%lu,\"bid\":%lu,\"os\":%lu,\"la\"
push    esi
call    ds:wprintfA
```

```
00405FE4 db 2 dup(0)
00405FE6 bid dd 22042017h
```

Figure 14: 'bid' value in version 2.10.

```
mov     eax, ds:id
xor     eax, '0209'
push    eax
call    saveDate
call    encrypt_loop
mov     edi, eax
push    edi
lea    eax, [esi+ebx*2]
push    offset aMsS_exe ; "\\ms%s.exe"
push    eax
call    ds:wprintfW
add    esp, 0Ch
push    edi
add    ebx, eax
call    freeheap
mov     edi, FILE_ATTRIBUTE_NORMAL
```

```
mov     ebx, ds:SetFileAttributesW
push    edi
push    ds:pHeap01
xor     eax, '0210'
mov     ds:Seed, eax
call    ebx ; SetFileAttributesW
mov     [esp+58h+var_48], 32h

; CODE XREF: sub_4095D
call    sub_4092EE
mov     [esp+58h+var_3C], eax
cmp     eax, ebp
jz     loc_4099D3
push    eax
push    offset aMsS_exe ; "ms%s.exe"
push    esi ; pszPath
call    j_PathFindFileNameW
push    eax
```

Hard coded bot version

Figure 15: The bot version is represented as a hard-coded xor key and used as a file name.

```

push 0Bh
push esi
push ds:lpStr2
call ds:MoveFileExW
mov eax, ds:id
xor eax, '0209'
push eax
lea eax, [esp+2Ch]
push offset aLu ; "%lu"
push eax
call ds:wsprintfW
add esp, 0Ch
cmp ds:hKey, HKEY_LOCAL_MACHINE
jnz short loc_7FF92CB2
lea eax, [esp+28h]
push eax ; pszValue
push offset aSoftwareMicr_0 ; "software\\microsoft\\windows\\currentve"
push HKEY_CURRENT_USER ; hkey
call SHDeleteValueW

; CODE XREF: Adj_RegSecurity__Add_Reg+111j
push ds:pHeap01
call ds>DeleteFileW
push 4
push esi
push ds:pHeap01
call ds:MoveFileExW
mov eax, ds:id
xor eax, '0210'
push eax
lea eax, [ebp+var_18]
push offset aLu ; "%lu"
push eax
call ds:wsprintfW
add esp, 0Ch
xor ebx, ebx
cmp ds:off_4061CA, esi ; "software\\microsoft\\windows\\currentve"
jz short loc_4095D5
push edi
mov edi, offset off_4061CA

; CODE XREF: Adj_RegSecurity__Add_Reg+B9lj
push offset StringSecurityDescriptor ; "D:(A;KA;;WD)"
    
```

Hard coded bot version

Figure 16: The bot version is represented as a hard-coded xor key and used in registries.

cmd_id	Task type	Description
1	Download EXE	Using the domain provided in the command_parameter, the bot downloads an exe, saves it in the temp folder with a random name, and executes it.
2	Install plug-in	Using the domain provided in the command_parameter, the bot installs and loads plug-ins.
3	Update bot	Using the domain provided in the command_parameter, the bot gets the exe file to update itself. If a file named 'Volume Serial Number' exists in the registry, the bot drops the update in the temp folder and gives it a random name. Otherwise, the file is dropped in the current directory. This task is followed by cmd_id=9, which kills the older bot.
4	Install DLL	Using the domain provided in the command_parameter, the bot downloads a DLL into the %alluserprofile% folder with a random name and .dat extension.
5	Delete DLLs	The DLL loaded in cmd_id=4 is uninstalled.
6	Delete plug-ins	The plug-ins loaded in cmd_id=3 are uninstalled.
9	Kill bot	All threads are suspended and the bot is uninstalled.

Table 4: The seven command IDs and their tasks.


```

mov     esi, ds:GetProcAddress
push   offset ProcName ; "aStart"
push   edi             ; hModule
call   esi ; GetProcAddress
test   eax, eax
jz     short loc_409E1E
push   [ebp+arg_C]
push   ds:NTP_time
call   eax
jmp    short loc_409E2C

push   offset aAupdate ; CODE XREF:
push   [ebp+var_40C]
call   ds:GetProcAddress
test   eax, eax
jz     short loc_409CB2
push   [ebp+arg_0]
call   eax

```

Figure 17: The payload also searches for plug-in exports aStart and aUpdate.

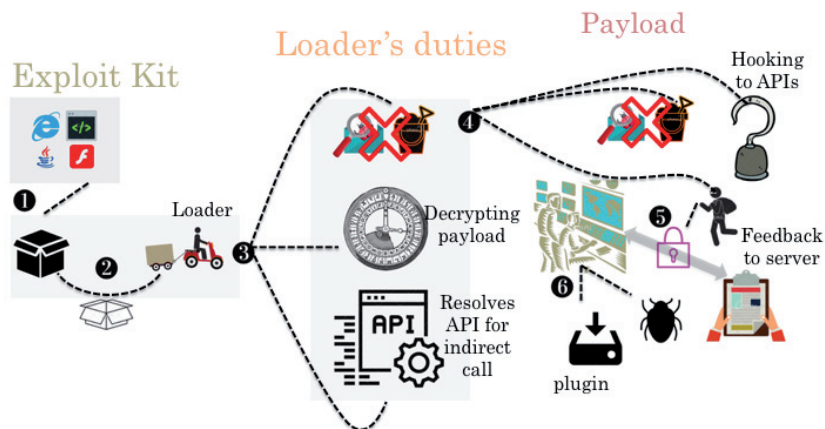


Figure 18: Andromeda at a glance.

aUpdate and aReport, using a call to the GetProcAddress API (Figure 17).

To summarize, Andromeda normally spreads via exploit kits located on compromised websites. The primary sample is packed and drops the loader after the unpacking stage. In the earlier versions of the bot the loader contains anti-VM and anti-analysis tricks. In all versions, the loader decrypts the payload and resolves APIs for indirect calls in the payload. As a result, using an anti-API hooking trick, the loader saves the first instruction of the API call into memory and jumps to the second instruction.

In the last two versions of the bot (2.09 and 2.10) the payload contains anti-VM and anti-analysis features. In version 2.07 and later versions, the payload leverages an inline hooking technique and hooks selected APIs. For example, in versions 2.07 and 2.08 the bot hooks GetAddrInfoW, ZwMapViewOfSection and ZwUnmapViewOfSection; in version 2.09 it hooks GetAddrInfoW and NtOpenSection; and in version 2.10 it hooks GetAddrInfoW and NtMapViewOfSection. In all versions, the bot steals information from the compromised system, sends the information to the server (after encryption), and waits for a command from the server.

Upon receiving a command from the server, the bot acts accordingly, installing plug-ins and downloading other

malware. Finally, the bot sends a report about its mission to the server.

SIDE NOTE

It has been a while since the last version of Andromeda was released. We have been waiting a long time for a new variant to emerge, but *Reuters* reported recently:

‘National police in Belarus, working with the U.S. Federal Bureau of Investigation, said they had arrested a citizen of Belarus on suspicion of selling malicious software who they described as administrator of the Andromeda network.’ [3]

Based on that, we can tentatively call this the end of the Andromeda era, and conclude that there won’t be any further releases.

CONCLUSION

From 2011 to 2015, Andromeda kept analysts busy with its compelling features and functionality, and it remains among the most prevalent malware families today. Over the course of four years, five major versions were released, each new version being more complex than its predecessor. This guaranteed that Andromeda remained a sophisticated threat. A flexible C&C provided a wide range of functionality

and efficiency, increasing the power of the threat by installing various modules. Meanwhile, it integrated several RC4 keys to encrypt data for C&C communications, thus making detection a significantly more complex challenge. Fortunately, however, analysts have become sufficiently familiar with Andromeda's ecosystem over the years to learn how to navigate all of its challenges.

REFERENCES

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SAMPLE INFORMATION

Version 2.06

MD5: 73564f834fd0f61c8b5d67b1dae19209

SHA256: 4ad4752a0dcdf3bb7dd3d03778a149ef1cf6a8237b21abcb525b9176c003ac3a

Fortinet detection name: W32/Kryptik.AFJS!tr

Version 2.07

MD5: d7c00d17e7a36987a359d77db4568df0

SHA256: 44950952892d394e5cbe9dcc7a0db0135a21027a0bf937ed371bb6b8565ff678

Fortinet detection name: W32/Injector.ZVR!tr

Version 2.08

MD5: b4d37eff59a820d9be2db1ac23fe056e

SHA256: 92d25f2feb6ca7b3e0d921ace8560160e1bfccb0bee b6b27f914a5930a33e316

Fortinet detection name: W32/Tepfer.ASYP!tr.pws

Version 2.09

MD5: 3f2762d18c1abc67e21a7f9ad4fa67fd

SHA256: 2f44d884c9d358130050a6d4f89248a314b6c02d40 b5c3206e86ddb834e928f6

Fortinet detection name: W32/BLDZ!tr

Version 2.10

MD5: fb0a6857c15a1f596494a28c3cf7379d

SHA256: 73802eaa46b603575216fb212bcc18c895f4c03b47c 9706cde85368c0334e0cd

Fortinet detection name: W32/Malicious_Behavior.VEX

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